

Unit 1.2. Assignments

Classroom practice: guided play

This portfolio assignment is about using guided play.

Step 1: choose an activity/lesson that you will give to teach one of your curriculum outcomes

Step 2: use the questions below to help you plan and write a lesson plan using guided play to meet the instructional objective of the lesson:

- How can you teach it using Learning through Play? Make changes to your lesson plan if needed.
- How can you give learners more agency to make decisions? Add ideas to your lesson plan.
- What strategies will you use to support learners to meet the instructional objective? (Examples: add some open-ended questions to ask your learners during the lesson or note down places where you might need to model to help explain to learners what they need to do).

Step 3: try the lesson with your class