## Introduction

In this unit, we will draw motion graphs for objects moving in linear motion, analyses and interpret the motions as represented in the graphs.

In our daily lives, we come across or interact with objects in motion. For example, people, animals and objects are from time to time involved in motion in various directions. The motion in a straight line is called linear motion, also referred to as rectilinear motion.

Graphs of linear motion help us to visualize and analyses various aspects of the motion including distance and displacement covered, speed and velocity, direction of motion and acceleration.

## List of lessons

| Lesson <br> No. | Lesson title | Number of <br> period |  |  |
| :--- | :--- | :--- | :---: | :---: |
| 1. | Uniform and <br> non-uniform <br> linear motion | 2 |  |  |
| 2. | Plotting graphs <br> of linear motion | 2 |  |  |
|  | Plotting and <br> analysing <br> graphs of linear <br> motion (worked <br> example) | 2 |  |  |
| 3. | Unit assessment | 1 |  |  |
| 4. | Total |  |  | 8 Activate Wing |
|  |  |  |  |  |

### 1.1 Uniform and non-uniform linear motion

Uniform linear motion is a type of motion in which the body moves with constant velocity. In other words, it moves with zero acceleration or along a straight path with constant speed.

An example of this kind of motion is a car moving along a straight section of road at a constant speed.
Non uniform linear motion is the kind of motion in which a body moves with a varying velocity. An example of a non-linear motion is a bouncing ball.

Uniform motion is the kind of motion in which a body covers equal distances in equal intervals of time. It does not matter how small the time intervals are, as long as the distances covered are equal. If a body is involved in rectilinear motion and the motion is uniform, then the acceleration of the body must be zero.

## Example:

Identify uniform linear motions and non-uniform linear motions from the following graphs. Give a reason in each case to support your decision.


Uniform motion is a type of motion where bodies move with a constant velocity on with zero acceleration along a strait path.

While non uniform motion is motion in which a body moves with a varying velocity/speed.

Uniform motion are (b) and (e) because the body covers equal distances in equal intervals of time.

Non-uniform motion are (a), (c), (d), (f),(g) and (h) because the body covers unequal distances in equal time interval.

## Exercise

1. With the help of a sketch graph, explain how a body undergoes uniform linear motion.
2. By giving an example, differentiate between uniform and non-uniform motion.

### 1.2. Plotting graphs of linear motion

Graph of motion is the relation graph between position, velocity and acceleration as functions of time.
There are two types of graphs of linear motion

- Distance (Displacement)-time graph
- Velocity (Speed )-time graphs


### 1.2.1 Distance-time graphs

The change in the position of an object with time can be represented on the distance-time graph. Such a graph helps us to visualize and analyses various aspects of the motion, e.g. the average speed or velocity of the body.
(a) Distance-time graph of an object moving with uniform speed

Let us consider a moving body whose distance changes with time as shown in this table

| Distance (km) | 0 | 6 | 18 | 27 | 35 | 42 | 48 |
| :--- | :--- | :--- | :---: | :---: | :---: | :---: | :---: |
| Time (s) | 0 | 5 | 15 | 22.5 | 29 | 35 | 40 |

The distance-time graph of the body is as shown in this Figure


From the above graph in Fig. the object travels equal distance in equal time intervals. It moves with uniform speed. Therefore, for a body moving with uniform speed, it's distance-time graph is a straight line. In other words, the distance is increasing at a uniform rate. The term velocity is used instead of speed if the direction is specified.

## Determination of Speed/Velocity from distance-time graph

In the graph in Fig. above, the distance travelled from $\mathbf{A}$ to $\mathbf{B}$ is obtained as follows: Distance $=S_{2}-S_{1}=45 \mathrm{~m}-30 \mathrm{~m}=15 \mathrm{~m}$ (where $\mathrm{S}_{1}$ is the initial distance and $\mathrm{S}_{2}$ is the final distance.)
The time taken $=\mathrm{t}_{2}-\mathrm{t}_{1}=37.5 \mathrm{~s}-25.0 \mathrm{~s}=12.5 \mathrm{~s}$ (where $\mathrm{t}_{1}$ is time at $S_{1}$ and $t_{2}$ is time at $S_{2}$.)

Speed $=\frac{\text { Distance travelled }}{\text { time taken }}=\frac{15}{12,5}=1.2 \mathrm{~m} / \mathrm{s}$
$\therefore$ We see that,
speed = slope of the graph (see triangle of ABC in Fig.). Since the speed is not changing, this is a case of non-accelerating motion.
(b) Distance-time graph for an object moving with nonuniform speed

The motion of a body moving with non-uniform speed can be presented on a graph. Such a graph helps us to identify time intervals when the body was either at rest, accelerating or moving at a constant speed. It also helps us to determine its velocity at any instance or average velocity in any given time interval.

Let us consider a case similar to the one above The distance covered with time by a body was recorded as shown in this table.

| Distance (m) | 0 | 5 | 12.5 | 25 | 45 |
| :--- | :---: | :---: | :---: | :---: | :---: |
| Time (s) | 0 | 2 | 4 | 6 | 8 |



The graph above shows variation in the rate of distance covered in time. This represent motion with non-uniform speed.

Determination of speed/velocity from the graph The slope (gradient) of the graph
i.e $\frac{C \text { hange in distance }}{\text { Change in time }}$ or gradient $=\frac{\Delta s}{\Delta \mathrm{t}}$ where $\Delta \mathrm{s}$ is change in distance and $\Delta t$ is change in time, represents speed/velocity of the object at any given point. Therefore, we can find the speed of the object at any instance by finding the slope of the graph at that point.
To do this, we draw a tangent to the curve at that point i.e a line touching the
graph at only that point, then find the gradient of that line. At point A, instantaneous speed
$\mathrm{VA}=\frac{S 2-S 1}{\mathrm{t} 2-\mathrm{t} 1}=\frac{10-0}{3.5-0.5}=3.3 \mathrm{~m} / \mathrm{s}$
At point B , instantaneous speed $\mathrm{VB}=\frac{S 3-S 2}{\mathrm{t} 4-\mathrm{t} 3}=\frac{55-10}{10-4}=7.5 \mathrm{~m} / \mathrm{s}$

We can see that the speed of the object is higher at point B than at point A hence
the body is accelerating.

## Exercise

1. What does the gradient from a distance-time graph represent? Explain.
2. Uwimana carried out an experiment with an object moving at different distances in different times and recorded the findings as shown on this table the table

| Timec(s) | 20 | 30 | 40 | 50 | 60 |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Distame (m) | 12 | 16 | 20 | 24 | 28 |

(a) Plot a graph of distance (y-axis) against time.
(b) Find the slope of the graph.
(c) Describe the motion of the object.
(d) Give two reasons why drawing graphs of linear motion is important.

### 1.2.2 Velocity-lime graphs

The change in the Velocity of an object with time can be represented on the Velocity-time graph.
(a) Velocity-time graph for an object moving at a constant velocity

The velocity-time graph for a body moving at constant velocity is a straight line parallel to the x -axis.


Since velocity is constant, then
Velocity $=\frac{\text { displacement covered }}{\text { time }}$
$\therefore$ Velocity $\times$ Time $=$ Displacement
Looking at the graph in Fig. above we see that the distance covered from $A$ to $B$ is (given by velocity $\times$ time covered) is equal to the area of the rectangle bounded by AB and the time axis. Therefore, distance covered by a body moving at constant velocity or speed from a velocity time graph is equal to the area under the graph in the section under consideration.

## (b) Velocity - time graph for an accelerating/decelerating object.

When the velocity of a body is not constant, the body is either accelerating or decelerating. Consider an object whose motion is shown in the velocity-time graph in this Fig.


The gradient $=\frac{\text { change in velocity }}{\text { Time taken }}=\frac{\Delta v}{\Delta t}=$ acceleration Thus, the gradient of a velocity-time graph gives the acceleration of the object. When the graph has a uniform slope (gradient), the body has uniform acceleration.

Consider a motion of a body whose velocity at regular time is as shown in this table.


Change in velocity between t 1 and $\mathrm{t} 2=\mathrm{v} 2-\mathrm{v} 1=40 \mathrm{~m} / \mathrm{s}-22 \mathrm{~m} / \mathrm{s}=$ $18 \mathrm{~m} / \mathrm{s}$
Change in time $=\mathrm{t} 2-\mathrm{t} 1=22.5 \mathrm{~s}-12.5 \mathrm{~s}=10 \mathrm{~s}$
Slope $=\frac{v 2-v 1}{\mathrm{t} 2-\mathrm{t} 1}=\frac{18 \mathrm{~m} / \mathrm{s}}{10 \mathrm{~s}}=1.8 \mathrm{~m} / \mathrm{s} 2$
The velocity changes at the same rate in unit time. This is a case of uniformly accelerated motion.

When a velocity-time graph is a curve, then the body is moving with either increasing or decreasing acceleration as shown in the graphs in this Fig.


Graph of body moving with increasing acceleration


Graph of body moving with decreasing acceleration

The instantaneous acceleration of the object at any instant of a body moving with non-uniform speed is given by the gradient of the graph at that point, in the same way we determined the instantaneous speed from the graph of a body moving with nonuniform speed earlier in this unit.

## Exercise

1. Differentiate between speed and velocity.
2. In a velocity-time graph, the slope obtained stand for?
3. The velocity of a body increases from $60 \mathrm{~km} / \mathrm{h}$ to $90 \mathrm{~km} / \mathrm{h}$ in 20 seconds. Calculate its acceleration.
4. An applied force changes the velocity of an object from 20 $\mathrm{m} / \mathrm{s}$ to $36 \mathrm{~m} / \mathrm{s}$ in 0.01 seconds. What is the acceleration produced?
